



Draw Out is an entertaining family game that can also be played in teams. The game contains 300 cards with words that you have to explain by drawing them. The game also includes a gameboard, 1 drawing pad, 2 pencils, 1 sandtimer, 6 playing pieces and a die.

# Cards

There are six different categories in Draw Out and every card contains one word from each category. The categories are:

Red: objects Blue: nature Black: technical tems and objects

*Green: events and actions Yellow: persons, characters and professions White: proverbs and sayings* 

### Before the game starts

Shuffle the cards and place the deck face down on the table. The drawing pad and a pencil are given to the player who starts. Each player chooses a playing piece and places it on the Start-square. The sandtimer is placed on the table.

#### How to play

The player who starts rolls the die and moves his playing piece, counting off as many squares as the number shown on the die. The colour of the square where he lands indicates the colour and thus the category of the word he has to draw. The player then takes the top card from the deck, checks the right word from the card and turns the sandtimer upside down. Then he begins to draw the word. The other players try to guess the word before the sand in the sandtimer runs from top to bottom. The player who comes up with the correct answer in that time, gets to move his playing piece 2 steps forward.

If the sand in the sandtimer has run from top to bottom and no-one has yet guessed the correct word, the player who has been drawing can now reveal the first letter of the word. The player who answers correctly at this point, gets to move his playing piece 1 step forward. If no-one still answers correctly, the player's turn is over. On his next turn the player is not allowed to roll the die and move his playing piece. Instead, he will take a card and try to draw another word from the same category. Used cards are placed on the bottom of the deck and the turn goes clockwise to the next player who takes his turn in a similar manner.

You are not allowed to draw letters or numbers. The player who is drawing is not allowed to talk. You must guess the word exactly as it is written in the card. If in doubt, the players can decide amongst themselves whether an answer is correct or not.

#### The Winner

The first player to reach the "Finish" wins the game.

## Teams

When you play Draw Out in teams you have to divide the players into groups of equal amount of players. One player draws and the opposing team tries to guess the word. If the team guesses correctly, on their next turn they are allowed to move their playing piece according to the roll of the die. If the team, however, does not come up with the right word, on their next turn they must stay put and draw another word from the same category. Thus, the teams are not allowed to move their playing piece extra steps forward when they answer correctly.

The players in a team take turns drawing. Only one player from a team draws in one round, when his turn is over the turn goes to the next team. The first team to reach the "Finish" is the winner.

**Good luck!** 

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