

Three Card Brag/Bastard Brag

Players: 4-8

Type: Gambling

Card rank: A K Q J 10 9 8 7 6 5 4 3 2

Objective

Eliminate all the other players by avoiding having the worst hand.

The Deal

Each player is dealt one card face-down in a clockwise direction. A face-up card is then placed in the middle. A second face-down card is given to each player and a card is placed face-down in the middle. Finally, a third card is given to all players and a final card is placed face-up in the middle. Each player should now have three cards and three communal cards should have been dealt with two face-up cards either side of a face-down card.

Each player also receives three lives (or less for a shorter game) which can be represented by betting chips or noted on a scorecard if available.

The Play

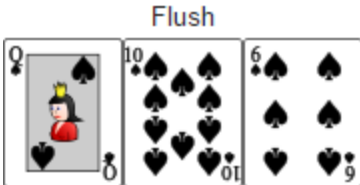
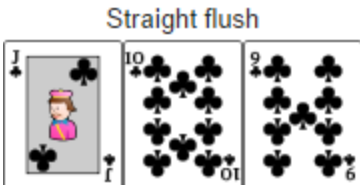
Play starts with the player to the left of the dealer and continues in a clockwise direction. Players take turns at exchanging one or all (**but not two**) of their cards for one or all of the communal cards respectively. It is compulsory to make an exchange, a player cannot stick.

Before picking up any cards from the table, the player must first place the cards he wishes to swap down onto the table, he may then pick from the communal cards. This rule ensures that the player cannot change his mind in the event he chooses to pick up the face-down card. In addition, if switching the face-down card, the player should make sure to keep his replacement card hidden from the other players at all times. At the end of an exchange two face-up cards and one face-down card should be on the table as before.

As soon as a player has made a second exchange, they have the ability to 'stick' or 'knock'. This means that they are happy with their hand and will make no more exchanges. All the remaining players are then allowed to make one final exchange before hands are compared.

The player with the lowest hand (see next page) loses a life.

Hand Ranks



Best

Worst