Many of you know the story "Stone Soup," a folk tale over a hundred years old. Three hungry soldiers wander into a town and ask the suspicious villagers to share their food. When the villagers see the soldiers coming, they hide their food, hoping the soldiers will go away. But the soldiers are sly, so they decide to make a soup out of stones—a soup they say is fit for a king. As the soup is being boiled, the soldiers suggest it would be much improved by adding some carrots. The intrigued villagers produce the carrots, forgetting their mistrust of the soldiers. Ingredient by ingredient, the soldiers get the villagers to make a tasty pot of soup, stones and all.

P.T. Barnum, the great American showman, once said, "You can fool some of the people all of the time, and you can fool all of the people some of the time, but you can't fool all of the people all of the time." And so it is with the villagers and the stone soup trick. In our game of Stone Soup, everyone is wise to the trick, so you will have to be as sly as the soldiers to get rid of your stones. Try your hand at Stone Soup and see if P.T. Barnum was right.

Object

The first player to get rid of all of his cards wins. Follow the sequence and take turns adding food cards face down to the "pot" in the center of the table. The first player cards are in play at a time.

Game Play

Play begins with the player to the left of the dealer and continues in a clockwise direction. On your turn, add food cards face down to the center of the table—the "pot"—declaring the number and type of cards added.

For example, you might say, "Two Potatoes."

The food cards must be added in the order on the sequence-of-ingredients card. The first player adds potatoes, the second player adds tomatoes, and so on until the sequence of ingredients is completed. When all the food cards in the sequence have been added, begin the sequence again with potatoes.

Just because potatoes are the first in the sequence, doesn't mean you can only play one card. On each turn, you may add as many or as few cards as you like, or you may choose to bluff by adding a stone card or combining different food cards.

Bluffing

There are three reasons to bluff:

1) You need to get rid of your stone cards.

2) You don't have the right food card to throw into the pot.

3) You have a lot of cards in your hand and you need to get rid of them.

following the sequence in the sequence-of-ingredients card. If you are out of the right food cards, you may pass your turn with a dash-of-salt card or dare to bluff by adding other cards. You'll have to bluff to get rid of your stone cards, but you double your risk when you slip one into the pot.

Contents

Stone Soup contains 54 cards:

6 stone cards
8 dash-of-salt cards
2 sequence-of-ingredient cards
38 food cards:
- 4 potato cards
- 6 carrot cards
- 4 tomato cards
- 7 cabbage cards
- 4 sausage cards
- 8 pea cards
- 5 onion cards

The sequence-of-ingredients cards show the order in which the food cards must be played. On each food card is a number indicating its order in the sequence.

Set-Up

Players select a dealer. The dealer places the two sequence-of-ingredients cards face up on the table so everyone can read them, then deals the rest of the cards to the players. Some players may end up with more cards than others—it doesn't matter.) Players look at the cards in their hand.

If there are three players in the game, deal an extra hand. If two are playing, deal two extra hands. The extra hands are set there are three ways to bluff:

1) Play stone cards. Sneak them into the pot when you are supposed to add another ingredient.

For example, add one potato card and one stone card but say, "Two potatoes."

2) Play the wrong food card. Sneak a different food card (or a stone card) into the pot, but call it the right one.

For example, add one sausage card but say, "One cabbage."

3) Play more cards than you declare. Sneak extra cards into the pot by declaring fewer than you actually add.

For example, add three sausage cards and one tomato card but say, "Three sausages."

Calling a Bluff

If you think someone is bluffing, you may challenge him. Call his bluff by saying "stone soup" after he has added his cards to the pot. Challenge him before the next player starts or you're out of luck.

The player who is challenged turns over the cards he just added and shows them to the other players. If he played the correct cards, the challenger takes a penalty. If he was bluffing, then he takes a penalty. If a player is caught bluffing, the next player adds the next food card, following the sequence of ingredients.

For example, if you get caught bluffing on your turn to add tomatoes, the next player must add sausages to the pot.
Penalties

1) If you get caught trying to sneak a stone into the pot, you must pick up all the cards in the pot.

2) If you played the correct cards in the sequence, the player who challenged you must pick up all the cards in the pot.

3) If you played more cards than you declared, or threw an ingredient out of sequence, you must take back twice the number of cards you added.

For example, if you claimed to add three tomatoes, but actually added two tomatoes and one sausage, you must take back the cards you just discarded, plus the next three cards in the pot. If there are fewer than six cards in the pot, take back your three cards, plus the rest of the cards in the pot.

Adding a Dash of Salt

To skip your turn, play a dash-of-salt card. Say, “I think this soup needs a dash of salt.” Show your dash-of-salt card to your opponents, slide it under the bottom of the soup pot, and pass your turn to the next player.

The next player must add the food cards you have played. You always follow the sequence of ingredients.

For example, if you were supposed to add tomatoes, but used a dash of salt card instead, the next player must add tomatoes to the pot.

Ending the Game

As soon as one player has played all his cards, the game is over.

SALLY SAMPSON’S STONELESS STONE SOUP™

RECIPE

Sally's Stoneless Stone Soup was created by Sally Sampson, a noted cook and food writer. Sally is the author of numerous cookbooks including Recipes From the Night Kitchen and The Olives Table, co-authored with award-winning chef Todd English.

Sally’s Stoneless Stone Soup pleases soldiers and villagers alike. We’ve been known to eat it right out of the pot when the soup’s barely done!

1/2 - 1 pound sweet or spicy Italian sausage
(or a combination), taken out of casing and crumbled
1 Spanish onion, chopped
2 garlic cloves, minced
5 carrots, quartered lengthwise and chopped
2 celery stalks, quartered lengthwise and chopped
1/2 head Savoy cabbage, cored and chopped
1 28-ounce can whole tomatoes, drained and chopped
2 red new potatoes, cubed and cooked (about 2 cups)
7-8 cups chicken stock
1 cup frozen or fresh green peas
Kosher salt and black pepper to taste
1/4 cup chopped fresh parsley leaves
grated Parmesan cheese

The first to get rid of all his cards is the winner.

After the game, try the recipe for Sally’s Stoneless Stone Soup, and have fun making a real pot of soup!

A Word from Gamewright

We created Stone Soup because we thought the familiar story would lend a special flavor to a bluffing card game. The game draws on many skills: planning ahead and predicting, knowing when to take a risk, and reading other people’s faces. Bluffing is a skill that most children begin to develop at age eight. Once children discover that there are clues to what others may be thinking, and that they can perhaps fool them, they become fascinated by the bluff. What is unique about Stone Soup is that it lightens the deception with a warm and humorous narrative. We hope you enjoy your soup! -The Gamewright Gang

We really like to hear from children and parents. Please return the questionnaire and let us know your comments and suggestions. For more Gamewright fun, visit our website at http://www.gamewright.com. Check out our other fun games!

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Place a 6 quart pot over medium high heat and when it is hot, add the crumbled sausage. Cook, stirring occasionally, until the fat begins to render. Discard excess fat.

Add the onion, garlic, carrots and celery, stirring well after each addition. Cook for 5 minutes.

Add the cabbage and cook, stirring occasionally, until everything looks droopy and golden, about 15-20 minutes.

Add the tomatoes, potatoes, and chicken stock and bring to a boil. Reduce the heat to low and cook for about 20 minutes.

Add the peas just prior to serving. Add salt and pepper to taste.

Serve with chopped parsley and grated Parmesan cheese.

Variations: When you add the tomatoes, you can also add 1 cup of corn kernels, kidney or white beans, or when you add the peas, add 1 cup of cooked pasta or chopped fresh spinach. Increase 1 cup of chicken stock for every extra cup of additions.

Keeps for 5 days if covered and refrigerated.

Yields 10-12 cups

Soup's on!