The Game of

TREASURE TRAIL

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SALEM, MASSACHUSETTS
NEW YORK CHICAGO
MADE IN U.S.A.

THE OBJECT OF THE GAME is to be the first player to reach the TREASURE at the end of the Trail.

The trail is one continuous track of colored “spaces,” beginning at the left and ending near the right side of the game field at the Pot of Gold.

The game is for 2, 3 or 4 players. Each player uses a colored piece as a traveller to mark his progress from space to space on the trail. The peg holds the traveller firmly in place on the track.

A travel indicator, with colors matching the spaces, is used to indicate the movements of the travellers.

TO PLAY THE GAME:

Choose a player to begin the game; other players follow in turn.

Spin the arrow and move your Traveller onto the nearest space ahead which matches the color on which the arrow has stopped.

Red spaces are penalty spaces. Every time the arrow points to red, the player must move his Traveller backwards to the nearest unoccupied red space. If there is NO red space available on this backward move, then move AHEAD to the nearest unoccupied red space. He must remain there until the turn reaches him again when he then resumes play from that point.

If the space of the color indicated by the arrow IS OCCUPIED, then move AHEAD to the next space of that color. If there is no space of that color ahead when near the end of the trail, then move directly into the finishing space at the end of the trail.

THE FIRST PLAYER TO REACH THE TREASURE WINS THE GAME.