How to Play

GETTING STARTED

Waking up the Game: If no buttons are pressed for one minute, the game will go into sleep mode. To wake up the game, press ON.

Starting a New Game: Press NEW GAME and hold it in for a couple of seconds. The screen will flash a number (1 or 2) in the SELECT SKILL LEVEL box. Press ENTER to select the flashing Skill Level; or press the UP or DOWN arrow to change it, then press ENTER.

Skill Level 1 Game

After you select Skill Level 1, the screen will display the 60-second timer, the first shape to be matched, and one row of the tray (see the illustration below). The displayed tray row is highlighted on the tray.

Press START to begin a game. The 60-second timer will start counting down one-tenth of a second at a time.

Quickly look for a tray hole that matches the displayed shape — that is, a hole into which the shape will fit to perfection! The illustration below shows an example of matching a shape.

Game Summary

Check out the tray on the right side of your screen. It has 5 rows with 5 holes in each row — 25 holes in all. To play, quickly search the tray rows to find the matching hole for one shape at a time. Race the 60-second timer to fill in the tray with all 25 shapes!

The 2 Skill Levels

On Skill Level 1, the tray holes are always in the same locations. After playing several times, you'll begin to remember exactly where certain randomly for every game; and 2) You must rotate some shapes to fit into their holes. If you can beat the game at this level, your shape-matching skills have reached Perfection!
Getting a New Shape: If you’re having trouble matching the displayed shape, you can press the NEW SHAPE button. The displayed shape will immediately be replaced by another shape.

Keep scrolling UP or DOWN through the tray rows to find a match for each shape. Match as many shapes as you can before the timer stops!

If you fit in all 25 shapes, immediately press the STOP button to stop the timer!

SCORING
Running out of Time: The timer stops when it reaches zero seconds. If this happens before you’ve matched all 25 shapes, an "OUTTA TIME" message will flash. Your score is the number of unmatched shapes — for example, "5 TO GO" means you matched all but 5 shapes.

Matching All the Shapes: If you match all 25 shapes before the timer stops, press the STOP button immediately to freeze the time. A "WIN" message will appear, and your score — the number of seconds remaining — will appear on the timer. For example, if you stopped the timer with 4.6 seconds left, that’s your score.

Skill Level 2 Game
This extra-challenging version plays the same way as Skill Level 1, with these exceptions:

Random Tray Hole Locations: Don’t bother trying to memorize the tray hole locations! They’re randomly placed with every new game.

Rotating Shapes: To match some shapes, you must rotate them. To rotate a shape one-quarter turn, press the ROTATE button once. Press ROTATE as many times as needed to orient the shape correctly, then press the PLACE button under the tray hole. If the shape matches but needs to be rotated (or rotated more), a "ROTATE" message will flash. The illustration below shows an example of rotating a shape to fit:

BEST TIME
The game stores the best time for both skill levels. To get the best time for a level, select the level (if necessary), then press the BEST TIME button.

REPLACING THE BATTERY
This game is powered by one CR2032 lithium button cell battery. Install the battery as follows:

1. Loosen the screw and remove the battery cover.
2. Place the battery "+" side up into the battery compartment, as shown. Then replace the battery cover and tighten the screw.

CAUTION:
• As with all small batteries, the battery included with this toy should be kept away from small children who still put things in their mouths. If it is swallowed, promptly see a doctor and have the doctor phone (202) 625-3333 collect.
• When installing replacement battery, make sure the battery is inserted correctly and always follow the toy and battery manufacturers’ instructions.
• Battery may explode or leak if recharged, disassembled or heated.

MAINTENANCE
• Handle the game carefully.
• Store the game away from dusty or dirty areas.
• Keep the game away from moisture or temperature extremes.
• Do not disassemble the game. If a problem occurs, remove the battery or reset the game.

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